

Parkland Fun Ball & Soccer League 2025

9 plus YEARS



- **League Rules**
- **Schedules**
- **Contacts**
- **Operations Manual**

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PARKLAND FUN BALL & SOCCER LEAGUE

TO ALL COACHES, PLAYERS & SPECTATORS

As our league grows and competition increases it is important that we all remember that this is a FUN Ball League.

The objective of our league is fun and recreation. There are no million-dollar contracts, people still have to get up and go work the next day, and the rules and regulations of our league have been instituted for everyone's safety and well being.

PLEASE KEEP YOUR COOL!! Accept the probability that players, coaches and umpires will make mistakes, and of the two participating teams, odds are one team will lose. If you feel that an injustice has been done, calmly request a time-out and discuss the matter in question with the umpire and the opposing coach. Accept the umpire's decision as final and that sometimes you must agree to disagree. Complaint/incident forms are available in the schedules if teams feel further action is necessary, forms should be filled out completely and sent to the league office. (Address below)

It is each team's coach or contact's responsibility to be sure to inform their players of the league rules and regulations at the start of the season, and to see that their team behaves accordingly.

We must all remember that we are examples to the fans and youngsters in the stands. Bad tempers, foul language, and intoxicated players are not how we want our league to be perceived. It is our responsibility as the adult league to show, by example, that our league is fun and that good sportsmanship is important at all times, in any division.

LEAGUE OBJECTIVE: FUN BALL

1. To provide organized participation.
2. To instill rules and regulations as instituted and voted upon by the general members and communities.
3. To coordinate scheduling of games for all divisions.
4. TO KEEP OUR LEAGUE FUN!

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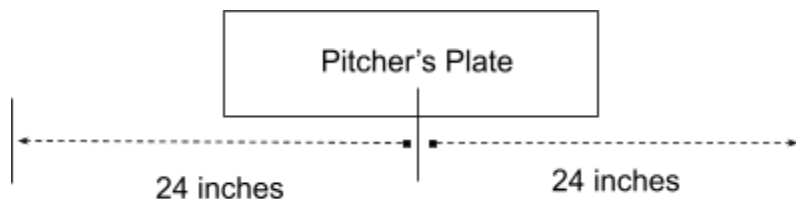
PARKLAND FUN BALL LEAGUE

Please be sure to read the Rules & Operations Manuals supplied in our package and inform your teams accordingly.



2025 RULE REMINDERS: CHILDREN'S LEAGUE

- 1. Learn to Play will accept children from age 4 – 8 years old.**
- 2. This year there will be a 9 plus team.**
- 3. Pitching Distances: Pitchers will pitch 35 feet from the back of home plate.**
- 4. Bases: All bases will be 45 feet apart.**
- 5. Children are allowed to wear rubber baseball or soccer cleats. No metal cleats.**
- 6. Beginning in Age 9: Pitching**
 - No windmill, no sling, with a straight arm (wrist and elbow are not to break during backswing).
 - Backhand pitches are not allowed; delivering the ball palm down is against the rules.
 - The pitcher must start with both feet on the ground and in contact with, but not off the side of, the pitchers plate.
 - The pitcher must start with shoulders and hips in line with first and third bases; the pitcher must be facing the batter.
 - A rocking motion is illegal.
 - The pitcher must use the bowling style pitch
- 7. Automatic Out: If a ball is hit:**
 - between two lines drawn 24 inches from the centre of the pitcher's plate (see diagram)
 - within the pitchers reach above their head from the ball on a full swinging by the batter from a line drive, or bounce to Pitcher's Plate.



the batter is automatically out and the ball is dead.

** If the pitcher makes an obvious offensive play for the ball, the rule is not in effect. ** The lines must be drawn by the home team prior to the game.

No Pet Policy – (all ages)

Pets ARE NOT ALLOWED at any practices, games or tournaments. If a team member or associate of the team has a pet at a ball diamond, the team will receive a \$25.00 penalty for the first offence. **For having a dog at a tournament, the fine will be \$100.00.**

Children's Sports Weekend: Participation in the Children's Sports Weekend is mandatory unless it is called into the league by May 16, 2025.

IT IS EVERY TEAM COACH'S OR REPRESENTATIVE'S RESPONSIBILITY TO BE SURE TO INFORM THEIR PLAYERS OF ALL LEAGUE RULES AND PLAY ACCORDINGLY. REMEMBER THE LEAGUE'S INTENT IS FUN!!!

PARKLAND FUN BALL & SOCCER LEAGUE TEAM FIRST AID KIT

List of Minimum supplies required

Adhesive Tape

Alcohol Prep/Antiseptic Towelettes

Analgesic Balm/First Aid Ointment 1

Band-aids - Regular 10 - Fingertip 5 - Knuckle 5

Gauze - Pads - 1 roll

Germicide/Savlon 1

Ice Packs 2

Insect Sting Relief Pads 2

Latex Gloves 1 pr. Safety Pins 6

Scissors or Penknife 1

Tensor Bandage - 4" 1

Triangular Bandage/Sling 1

Safety Pins 6

Scissors or Penknife 1

Tensor Bandage - 4" 1

Triangular Bandage/Sling 1

These items must be in every ball or soccer bag and at the diamond or field.
This list is only the minimum that each team requires.



R U L E S

1. **Game Times:** All games will begin at 7:00 p.m.
2. **Length of Game:** All games will be 1-1/2 hours.
3. **Rules:** ALL rules in the "Softball Canada Official Guide and Rule Book" shall apply in ALL games, with these exceptions.
4. **Player Rotation:** Players in all league categories **MUST** be rotated into games. Players cannot sit out two consecutive innings. Players not receiving equal playing time are advised to consult the community league sports organizers, team management and/or fill out a complaint form and send it to the league.

Player Substitution: Any player, including the pitcher, can only be substituted from the bench in case of an injury. Any other substitutions must come from within the playing field.

5. **Pitching Distances:** Pitcher will pitch 35 feet from the back of home plate.
6. **Bases:** All bases will be 45 feet apart.
7. **Rained Out or Cancelled Games:** Rained out or cancelled games will be made up on any date mutually agreed to by those teams involved. All cancelled games are to be called into the league office at **780-963-5907 (or send email to parklandfunball@hotmail.com)** by each team with the names of the teams involved, date, location and reason. They will be monitored by the league and action will be taken where necessary.
8. **Umpires:** At least one umpire and preferably two will be provided by the home team for each game.

Umpire Equipment: Umpires must wear a mask to avoid injury. The umpire plays equally as important a role as any player and risks injury for errant pitches or tipped foul balls.

Threatening Umpire: Anyone who threatens an umpire (physically or verbally) will be ejected from the game and be required to answer to the committee for their actions before they are allowed to return to play.

9. **Helmets:** An official batter's helmet **MUST** be worn by all batters and base runners. Helmets **MUST** have temple protection and be strapped to the head, **before entering the playing field and until off the playing field**. If the helmet is undone or removed before leaving the playing field, the batter/baserunner will be called out.

Pitchers' Masks: It is **MANDATORY** that all teams carry a CSA approved pitchers' mask as part of their team equipment. Failure to comply with this rule will lead to a \$25.00 fine for the first offence and could incur a \$50.00 fine or probation from the League for further non-compliance to the rule.

ALL PITCHERS, male or female, under age 18 **MUST** wear a pitchers' mask while pitching.

10. **Throwing Bat:** Should a batter throw his/her bat, he or she will be declared **"OUT"** by the umpire. This also stands true for players throwing their bats in a fit of temper after a strike-out or what they consider a bad call by the umpire. Bad tempers **will not be tolerated**. There may be a warning for the 1st offence but a 2nd offence will result in immediate ejection from the game. Any ejections will be reviewed by the league.

11. **Pitching:**

- *No windmill, sling, with a straight arm (wrist and elbow are not to break during backswing).*
- *Backhand pitches are not allowed; delivering the ball palm down is against the rules.*
- *The pitcher must start with both feet on the ground and in contact with, but not off the side of, the pitcher's plate.*
- *The pitcher must start with shoulders and hips in line with first and third bases; pitcher must be facing the batter.*
- *A rocking motion is illegal.*

- *The pitcher must use the bowling style pitch.*

12. NO metal cleats.

13. **Batting order** shall consist of the entire team line-up as listed on score sheet.

14. **7-Run Rule:** All players continue to bat in consecutive order until there are three outs or seven runs scored (7-run rule in effect), maximum runs scored is 10. To stop play, after the 7th run has scored, either home plate or a base in front of the lead runner must be tagged **OR** each runner must be tagged until there are three out. **If a team is down by less than 10 runs, then the last inning must end on an out. Once the 10th run is in then the game is over. Any out (whether 1st, 2nd or 3rd) after the 7th run is in ends the game. The maximum is still 10 runs.**

15. **The official ball** to be used is the 11" (eleven inch) optic soft ball with a core below 50.

16. **First Aid Kits:** Basic First Aid kits (a list is in this schedule), including ice packs, are mandatory for all teams in all categories of league play. First Aid Inservice for coaches, players, and team management is the responsibility of the community or team management. Failure to have a complete first aid kit at the bench can result in a \$25.00 fine, and up to \$50.00 for repeat failure to comply with this rule.

17. **Infield Fly Rule:** The infield fly rule **WILL NOT** be called by the umpire in 9-11.

18. **Dress Code:** Players shall be encouraged to wear a ball cap with a good visor and running shoes (laced up). Players **MUST** wear long pants and **NO SHORTS**.

19. **For all youth age groups**, the catcher must wear an approved CSA ball helmet, face mask, throat protector, shin guards, belly pads and an athletic supporter with cup. Pitchers are encouraged to wear shin pads and **MUST** wear a pitchers' mask while pitching.

20. **"SAFEBASE":** an innovative concept to promote safety and reduce collision, injury, broken bones, spiking, etc. at first base where most injuries occur.

Rules governing the use of "SAFEBASE" state:

If a pitched ball is bunted, hit to the infield, or a dropped 3rd strike and the batter-baserunner fails to use the orange portion of the base on his/her first attempt at 1st base, if a play is made and the batter-baserunner either interferes or makes contact with the defensive player, the batter-base runner is out.

If a batted ball touches any part of the white portion of the base, it is a fair ball. In order for it to be foul, it must hit totally on the orange portion.

After the first attempt at 1st base, only the white portion of the base is to be used by the baserunner:

e.g. If the batter-base runner rounds 1st base on a walk, on a hit through the infield or directly to the outfield, either the white or orange portion may be used. He/she must return to the white portion of 1st base when tagging up or when returning after having passed 1st base.

A defensive player must use ONLY the white portion of the base at all times.

21. **Tagging Safely Rule:** All players hold the responsibility to tag a player safely. It is not necessary to tag with intensity. Tags can be done adequately below the belt. There is no reason to tag on or near the head.

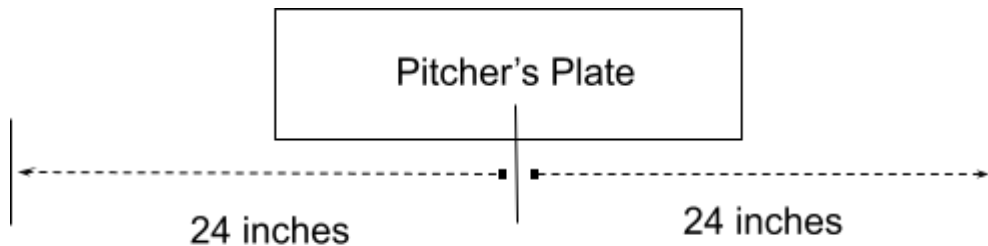
22. **Third Strike Rule: THIS RULE IS REMOVED!! THEREFORE:** If the batter swings at the third strike and the catcher misses the ball, then the batter may **NOT** run to first base, in any case the batter is out. This is removed at this level to allow players to further develop skill.

23. **Pitcher Rotation:** It is recommended that, to avoid serious injury to the pitchers, the coaches alternate two players or more as pitchers in each game. Pitchers are encouraged to wear shin pads and **MUST** wear a pitchers' mask.

24. **Blocking Base Paths:** Numerous injuries and confrontations occur because of deliberate blocking of base paths. Every

player must be aware that the runner has the right to run 3 feet outside the line to avoid a fielder attempting to field a batted ball. The baseman has the responsibility to make a play at the base while not interfering with the baserunner. If a tag is easily made, both runner and baseman should make every effort to minimize contact and avoid both injury and conflict. Remember: the intent of the game is **FUN**.

25. **Jewelry:** Players must remove jewelry, particularly earrings, in order to prevent injuries.
26. **Slap Bunting:** Slap bunting is **NOT ALLOWED**. A “slap bunt” is when the batter assumes the bunt position and then as the pitch is delivered, pulls the bat back and takes a swing at the pitch.
27. **Pinch Runner:** The batter must get to first base before a courtesy runner can go in.
28. **Automatic Out:** If a ball is hit:
- between two lines drawn 24 inches from the centre of the pitcher's plate (see diagram)
 - within the pitchers reach above their head from the ball on a full swing by the batter from a line drive, or bounce male or female. The ball is dead.



**** If the pitcher makes an obvious offensive play for the ball, the rule is not in effect.**

**** The lines must be drawn by the home team prior to the game.**

29. **No Pets Policy:** As of February 1, 2001 there are **NO PETS ALLOWED AT PRACTICES, GAMES, OR TOURNAMENTS**. If a team member or associate of the team has a pet at a ball diamond, the team will receive a \$25.00 penalty for the first offence. This policy is for the safety of all players, coaches and fans. **For having a dog at a tournament, the fine will be \$100.00.**

*****REMEMBER*****

SPORTSMANSHIP IS AN IMPORTANT PART OF EVERY GAME



PARKLAND FUN BALL LEAGUE

***** OPERATIONS MANUAL *****

PLAYER ELIGIBILITY

1. PLAYER AGE OF ELIGIBILITY: Coach Pitch (4 – 8 years)

- A. Any Player who will attain the age of six years before January 1 of each year and who does not attain the age of nine years before January 1 of each year shall be eligible to compete in COACH PITCH.
- B. All players must be registered and play on a Coach Pitch League team in an area in which the player resides.
- C. Should a Coach Pitch team not be available, the player is then free to migrate to another community to play.
- D. Players younger than the eligible age by six months (birthdates prior to July 1) MAY be considered by a community association to play only in the case of filling a team.
- E. Teams may not have more than TWO players younger than the minimum age of the category per team.
- F. Under Age Waiver/Letter of Understanding must be completed by parents of underage children outlining the risks involved.
- G. Players may play "UP" in age category, but may not play "DOWN". Players may play up only one age group, providing they are in the final year of that category (i.e.: 6 – 8 year old (coach pitch) category: an eight year old may play on a 9 – 11 year old age team.)

2. PLAYER AGE OF ELIGIBILITY: 9 – 11 Years of Age

- A. Any player who will attain the age of nine years before January 1 of each year and who will not attain the age of twelve years before January 1 of each year shall be eligible to compete in the 9 – 11 YEARS DIVISION.
- B. All players must be registered and play on a 9 – 11 years team in an area in which the player resides.
- C. Should a 9 – 11 year old team not be available, the player is then free to migrate to another community to play.
- D. Players younger than the eligible age by six months (birthdates prior to July 1) MAY be considered by a community association to play only in the case of filling a team.
- E. Teams may not have more than TWO players younger than the minimum age of the category per team.
- F. Under Age Waiver/Letter of Understanding must be completed by parents of underage children outlining the risks involved.
- G. Players may play "UP" an age category, but may not play "DOWN". Players may play up only

one age group, providing they are in the final year of that category (i.e.: 9 – 11 year old category: an eleven year old may play on a 12 – 14 year old age team.)

3. PLAYER AGE OF ELIGIBILITY: 12 – 14 Years of Age

- A. Any player who will attain the age of 12 years before January 1 of each year and who will not attain the age of fifteen years before January 1 of each year shall be eligible to compete in the 12– 14 YEARS DIVISION.
- B. All players must be registered and play on a 12 – 14 years team in an area in which the player resides.
- C. Should a 12 – 14 year old team not be available, the player is then free to migrate to another community to play.
- D. Players younger than the eligible age by six months (birth dates prior to July 1) MAY be considered by a community association to play only in the case of filling a team.
- E. Teams may not have more than TWO players younger than the minimum age of the category per team.
- F. Under Age Waiver/Letter of Understanding must be completed by parents of underage children outlining the risks involved.
- G. Players may play “UP” in age category, but may not play “DOWN”. Players may play up only one age group, provided they are in the final year of that category (i.e.: 12 – 14 year old category: a 14 year old may play on a 15 – 17 year old team.)

4. PLAYER AGE OF ELIGIBILITY: 15 – 17 Years of Age

- A. Any player who will attain the age of 15 years before January 1 of each year and who will not attain the age of eighteen years before January 1 of each year shall be eligible to compete in the 15 – 17 YEARS DIVISION.
- B. All players must be registered and play on a 15 – 17 years team in an area in which the player resides.
- C. Should a 15 – 17 year old team not be available, the player is then free to migrate to another community to play.
- D. Players younger than the eligible age by six months (birth dates prior to July 1) MAY be considered by a community association to play only in the case of filling a team.
- E. Teams may not have more than TWO players younger than the minimum age of the category per team.
- F. Under Age Waiver/Letter of Understanding must be completed by parents of underage children outlining the risks involved.
- G. Players may play “UP” in age category, but may not play “DOWN”. Players may play up only one age group, providing they are in the final year of that category (i.e.: 15 – 17 year old category: a 17 year old may play as well as a sixteen year old, can play on an 18 and over (Adult) team, only in the case of filling a team.)

5. PLAYER AGE OF ELIGIBILITY: 18 years & Over (Adult League)

- A. ANY PLAYER WHO WILL ATTAIN THE AGE OF 18 YEARS BEFORE January 1 of each year shall be eligible to compete in the Adult League (18 years & over).
- B. Teams may not have more than TWO players younger than the minimum age of the category per team. Underage (16-17 years) must wear a batting helmet while at bat, running bases, and base coaching.
- C. Under Age Waiver/Letter of Understanding must be completed by parents of underage children outlining the risks involved.
- D. Players may play "UP" in age category, but may not play "DOWN". Players may play up ONLY one age group, provided they are in the final year of that category (i.e.: a seventeen year old or sixteen year old may play on an adult league team, only in the case of filling a team.)

6. PLAYER AGE OF ELIGIBILITY: Masters:

- A. Any male player who will attain the age of 38 years, and any female player who will attain the age of 35 years, before January 1 of each year shall be eligible to compete in the Over Forty League. NO UNDERAGE PLAYERS ARE ALLOWED TO REGISTER, PLAY, OR SPARE IN THIS DIVISION.
- B. Players who are eligible, may play in BOTH the adult (18 years & over), and the Over 40 League age divisions.

7. INSURANCE:

- A. It is mandatory for teams participating in the Parkland Fun Ball & Soccer League to have total participation in the agreed upon Player Accident Insurance Program.
- B. Each player, coach, manager, and substitute MUST be listed on a team roster (first and last names with telephone numbers) to be submitted and paid before being included in the league schedule.
- C. The rate of premiums will be assessed annually. Rates will be available at the annual organizational meeting.
- D. Participating teams will be responsible to provide the insurance premiums in one lump sum payment. Payment is required to be paid in full prior to the annual registration deadline date.
- E. Insurance policy is a standard sports injury.

8. CHILDREN'S SPORTS WEEKEND DATE: June 6,7,8, 2025

The Children's Sports Weekend date will not be on the same weekend as the Stony Plain Farmer's Day; but must take place prior to the final date of scheduled league games in the children's league. Set for June 6,7,8, 2025.

9. CHILDREN'S SPORTS WEEKEND LOCATION: Meridian Sports Park

The Parkland Fun Ball & Soccer League will hold the annual Children's Sports Weekend at Meridian Sports Park, utilizing additional diamonds and soccer pitches at Blueberry and Muir Lake Community Halls as necessary. Other community diamonds or soccer pitches may be allocated if required.

10. CHILDREN'S SPORTS WEEKEND HOST:

- A. The League Organizing Committee will solicit the assistance of a rural community association, independent teams are also eligible, to assist in the hosting of the annual Children's Sports Weekend.
- B. The selection of the host community or team will be completed prior to March 31 of each year.
- C. Communities or teams wishing to host the following year's Children's Sports Weekend must advise the League Organizing Committee prior to September 30 of each year.
- D. Selection of the host community or team will be the responsibility of the Organizing Committee.
- E. Where feasible, the host community or team will be established two years in advance to provide ample lead- time for organizing.

11. LEAGUE EXPANSION: (EXCLUDING SOCCER)

- A. New teams will be considered by the Organizing Committee for admittance to the League providing they have a secured diamond and agree to the rules by the spring registration or June 1 for the summer league.

12. OFFICIAL LEAGUE & COMMUNITY TOURNAMENT PLAYING RULES:

- A. The games played in community tournaments and regular League games will be played by the official rules as established for league play.
- B. A complete set of rules for each age category is included in each team handout.
- C. Players must be registered in the Parkland Fun Ball & Soccer League to play in league games or tournaments.

13. PARKLAND ANNUAL ADULT YEAR-END FUN BALL TOURNAMENT

- A. Scheduling, rules and regulations for the Annual Adult Year-end Tournament will be handled by the Organizing Committee.
- B. A player may only play with ONE team in the Annual Adult Year-end Tournament. The player must be registered and have played two regular league games to be eligible for this tournament.
- C. All adult Fun Ball teams participating in the annual Fun Ball Tournament will be required to submit a roster of players to the League with both first and last names (telephone numbers inc.) TWO WEEKS prior to the start of the tournament. Any roster changes may be made prior to playing their first tournament game, provided the player is registered and has played 2 regular season league games.

- D. The players MUST be registered with the Parkland Fun Ball League and have played a minimum of two regular season games in the League prior to July 31st to be eligible for the year-end tournament. Players may play only on ONE team during this tournament. (If a player is listed as a spare on more than one team roster, once he/she spares for a team, they are eligible to play for that team only for the duration of the tournament) NON-LEAGUE PLAYERS ARE NOT ALLOWED TO PARTICIPATE IN THIS TOURNAMENT. **If a player is injured during the year-end tournament any eligible player from another team in the same division or lower can be drawn from to complete the tournament as long as he/she has not played for another team in the tournament.**
- E. The League Organizing Committee will be responsible for approving the rosters.
- F. Teams using ineligible players will be disqualified from the Annual Adult Fun Ball Tournament. Disqualified teams will be placed on probation, and could face year-end tournament suspension for the next season of play.
- G. Any team not submitting their roster by the August 1st deadline will be disqualified and will forfeit their \$150.00 entry fee.
- H. Any team not playing in the year end tournament should submit to the league, a list of players willing to play and their position.
- I. Any team not participating in the year end tournament MUST contact the League IN WRITING by the July 31st deadline or they will forfeit their \$150.00 deposit.
- J. **All teams must phone in their game scores to the league office or they will forfeit their right to play in the year end tournament and they will also lose their \$220.00 deposit.**

14. PARKLAND ANNUAL ADULT YEAR-END FUN BALL TOURNAMENT FEES:

- A. An entry fee of **\$295.00 per team** is to be paid to the League upon registration. Teams not paid in full on the registration date will not be eligible or scheduled for adult play.
- %. It is the responsibility of each team to contact the League IN WRITING **before JULY 31** if they are not entering the annual year-end tournament. Refunds will be available for pick up at the September General Meeting.

15. FUN BALL AND SOCCER REGISTRATION DATES:

- A. All communities wishing to participate in the Parkland Fun Ball & Soccer League will establish registration dates and advise the league organizing committee of dates, locations, community associations, and contact names with phone numbers.
- B. Deadline for advising the committee is the week of the organizational meeting in February.

16. LEARN TO PLAY:

- A. Learn to Play shall be run using the official Tim Horton's Learn to Play manual and by the rule modifications listed in the League Schedule.

17. PLAYER ROTATION – ALL DIVISIONS:

- A. Players in ALL league categories will be rotated into games. Players CANNOT sit out two consecutive innings.
- B. Players not receiving equal playing time are advised to consult the community league sports organizers, team management, or to send a written complaint to the League.
- C. Any player, including the pitcher, can only be substituted from the bench in case of an injury. Any other substitutions must come from within the playing field.

18. EQUIPMENT:

- A. Players shall wear safety equipment as outlined in the rules of the Alberta Amateur Softball Association Rule Book, and/or by rule modifications of the Parkland Fun Ball & Soccer League as listed in the League handout.
- B. Catcher's equipment for ages 6 through 17 must include a CSA ball helmet, facemask, throat protector, shin guards, belly pads and an athletic supporter with a cup. Adult catchers must wear a minimum of a facemask with a throat protector, but are encouraged to wear full catching equipment for their own safety.
- C. It is mandatory that all pitchers ages 6 to 17 years wear a pitcher's mask while pitching. Pitcher's masks for the adult divisions remain optional, but strongly encouraged.
- D. ALL TEAMS **6 years up to and including the adult league** are required to carry a pitcher's mask as part of their team equipment. Failure to carry a pitcher's mask will lead to a \$25.00 fine payable to the League for a first offence, and further failure to comply can lead to a \$50.00 fine and possible disciplinary action.
- E. Metal cleats are NOT allowed in any category or division of the League.

19. FIRST AID KITS:

- A. Basic first aid kits, including ice packs, are mandatory for ALL teams in ALL categories of league play.
- B. A list of minimum supplies is included in the schedule.
- C. First Aid In-service for coaches, players, and team management is the responsibility of the home community or team.
- D. Failure to have a complete first aid kit at the bench at all games can result in a \$25.00 fine and up to \$50.00 for repeat failure to comply with this rule.

20. BALL DIAMOND & SOCCER PITCH MAINTENANCE:

- A. It is the responsibility of each home community or independent team to make sure that their diamonds or soccer pitches are maintained and safe to play on.
- B. The league must be notified of any problems.

21. PETS AT LEAGUE PRACTICES, GAMES AND TOURNAMENTS:

- A. For the safety and well being of all players and fans, **pets are NOT allowed** at practices, games or tournaments. (Ball and soccer)

- B. Coaches, contacts, and players are asked to inform their teams and fans of this policy.
- C. The league or home community must be informed of any problems.
- D. If a team member or associate has a pet at a ball diamond, the team will receive a \$25.00 penalty for the first offence. **For having a dog at a tournament, the fine will be \$100.00.**

22. NO-SHOWS AND CANCELLATIONS:

- A. Teams are obligated to attend games as scheduled. Teams having to cancel league games should be courteous and inform the team contact in sufficient time to notify their team of the cancellation, remembering the travel time involved. **Any team cancelling a regular league game after 5 p.m., for any reason other than weather, will be fined \$30.00.**
- B. Teams that miss two games without just cause will be placed on probation for the remainder of the season and could include probation for the next season as well.
- C. Further no-shows can result in disqualification from the League.
- D. No-shows and game cancellations, (any reason), are to be called in to the League contact for the record.

23. ALCOHOLIC BEVERAGES, CANNABIS & GENERAL MISCONDUCT:

- A. A. The Parkland Fun Ball & Soccer League prohibits teams participating in League and Tournament play from consuming alcohol **or cannabis** before or during games, while on ball diamonds or soccer pitches. Drinking, **smoking cannabis** or playing while intoxicated is a violation of the Parkland Fun Ball & Soccer League Rules. Intoxicated players will be ejected at the umpire's discretion. Coaches should take responsibility and bench intoxicated players or inform the umpire of players which may be playing while intoxicated. **(This is in accordance with municipal and provincial laws)**
- B. General Misconduct includes incidents such as fighting, arguing with the umpires, poor attitudes, temper tantrums, etc.
- C. TEAMS WILL BE HELD RESPONSIBLE FOR THEIR ACTIONS.
- D. Complaints received in writing by the League will be reviewed and appropriate action will take effect. Complaints may also be presented, in person, to the committee with prior arrangements. **ALL COMPLAINTS MUST BE RECEIVED BY THE LEAGUE WITHIN TWO WEEKS OF AN INCIDENT OCCURRING.**
- E. Upon first occurrence in one season, a letter will be sent, and season probation will occur. Depending upon the seriousness of an offence, IMMEDIATE probation or suspension can occur.
- F. Upon a second occurrence in one season, immediate disqualification for remainder of the season, including suspension from the next season of play, can occur. (i.e.: Teams already on probation face immediate disqualification for a second offence.)
- G. **All fines must be paid in a timely fashion. Failure to do so may result in ejection from the year end tournament and forfeit of amount owing from entry fee.**

24. COMPLAINTS:

- A. Complaints must be submitted in writing to the League within two weeks of occurrence.
- B. Complaints may be about games, players, coaches, umpires, referees, conditions, etc.
- C. Complaint Forms are available in every schedule, from community and team representatives, or may be obtained from the League contact.

25. LEAGUE PROBATION & SUSPENSION:

- A. Probation or suspension can be instituted against a single player or against a whole team for non-compliance with the rules and regulations established by the Parkland Fun Ball & Soccer League.
- B. All complaints received by the Parkland Fun Ball & Soccer League will be reviewed by the Organizational Committee, and depending upon the offence, probation or suspension will occur as decided upon by the League.
- C. Teams or individuals placed on probation or suspension may approach the League for a Grievance hearing and plead their case if they feel it necessary.
- D. The FINAL decision rests with the League Executive.

26. MOTION FOR RULE CHANGES WITHIN THE PARKLAND FUN BALL & SOCCER LEAGUE:

- A. A person or team must have the backing, IN WRITING, of at least 20% (twenty percent) of the League's registered teams before a major rule change can be brought forward at a General or Committee meeting.
- B. The proposed change must be handed in or mailed to the League Executive.
- C. A vote will be taken on a motion to change a rule only after written notification to all league teams regarding the proposed change has been sent.
- D. In the event of a vote occurring, each team will designate ONE registered member of their team as representative, that person ONLY will be eligible to cast a vote on their team's behalf. (A representative MUST be present in order to cast vote.)
- E. **PROXY VOTES ARE NOT ALLOWED.**
- F. If a motion for a rule change is DEFEATED, it cannot be brought forward again for a minimum of 2 years.

27. LEAGUE ORGANIZING COMMITTEE:

- A. The Parkland Fun Ball & Soccer League will be developed under the direction of an Organizing Committee.
- B. The Committee will be comprised of a minimum of seven and a maximum of 12 members.
- C. Membership of the Committee will be selected on a volunteer basis.
- D. Barb and Hermann Gratzfeld will sit on the Committee indefinitely until they choose to step

down.

28. LEAGUE ORGANIZING COMMITTEE – COMMITTEE ROLE:

The League Organizing Committee role is to:

- Provide organizational leadership of the League
- Establish philosophy of the League
- Provide management and operations of the League
- Establish direction for the League
- Establish rule format of the League
- Establish conditions of conduct for the League
- Establish grievance procedures of the League
- Establish age limits of the League
- Regulate enforcement for the League
- Establish guidelines of the League
- Monitor team rosters for the League
- Evaluate the League
- Provide scheduling for the League



PARKLAND FUN BALL & SOCCER LEAGUE – 9 - 14 YEARS**GAME TIME: Wednesday @ 7:00 PM****Ages 9-10 / 10+**

TEAM: Blueberry Kids 10+
LOCATION: Blueberry Community Hall
¼ mile North of Hwy 16A (Beach Corner) on Range Road 15
CONTACT: Jenny 780-914-6405
Ray

TEAM: Blueberry Kids L
LOCATION: Blueberry Community Hall
¼ mile North of Hwy 16A (Beach Corner) on Range Road 15
CONTACT: Lisa ldinstel@gmail.com
Tony and Jason

TEAM: Blueberry Kids N
LOCATION: Blueberry Community Hall
¼ mile North of Hwy 16A (Beach Corner) on Range Road 15
CONTACT: Nicole 780-292-3648
Michelle, Cody, and Vienna

TEAM: TRI Region→ Muir Lake/ Blueberry
LOCATION: Muir Lake Community Hall
5 miles north of Stony Plain overpass on HWY 779.
CONTACT: Tony 780-299-0530

Children's Sports Weekend - June 6, 7 & 8, 2025 - Meridian Sports Park

**Participation in the Children's Sports is mandatory unless it is called or emailed into the league by
May 17, 2025**

**Participation in the Children's Sports Weekend is mandatory unless it is called or emailed into the
league by May 17, 2025**

**IT IS EVERY TEAM COACH'S or REPRESENTATIVE'S RESPONSIBILITY
TO BE SURE TO INFORM THEIR PLAYERS OF ALL LEAGUE RULES AND PLAY
ACCORDINGLY. REMEMBER THE LEAGUE'S INTENT IS FUN!!!**

No Pet Policy – (all ages) Pets are not allowed at any practices or any game

9+ Schedule Wednesday			
DATE	AWAY TEAM	HOME TEAM	LOCATION
April 30	Tri Region	Blueberry 10+	Blueberry Diamond 1
	Practice	Blueberry L	Blueberry D2 Left field
	Practice	Blueberry N	Blueberry D2 Home Plate
May 7	Blueberry 10+	Tri Region	Muir Lake Hall Diamond 1
	Practice	Blueberry Team L	Blueberry D1 Home Plate
	Practice	Blueberry Team N	Blueberry D2 Home Plate
May 14	Tri Region	Blueberry 10+	Blueberry Diamond 1
	Blueberry L	Blueberry N	Blueberry D 2 Home Plate
May 21	Blueberry 10+	Tri Region	Muir Lake Hall Diamond 1
	Blueberry N	Blueberry L	Blueberry D1 Home Plate
May 28	Tri Region	Blueberry 10+	Blueberry Diamond 1
	Practice	Blueberry L	Blueberry D2 Left field
	Practice	Blueberry N	Blueberry D2 Home Plate
June 4	Blueberry 10+	Tri Region	Muir Lake Hall Diamond 1
	Practice	Blueberry L	Blueberry D1 Home Plate
	Practice	Blueberry N	Blueberry D2 Home Plate
June 6-7 - Tentative	Friday & Saturday	SPORTS WEEKEND	MERIDIAN SPORTS PARK
June 11	Tri Region	Blueberry 10+	Blueberry Diamond 1
	Blueberry L	Blueberry N	Blueberry Diamond 2
June 18	All Teams at home	All Teams	

Community Contact Person**Blueberry**

Nicole Colban 780-292-3648 (c) baseball@blueberryhall.com

Muir Lake

Amy Babichuk 780-913-7451 sports@muirlakehall.ca sports



League Chairman	Carol Stewart 587-643-2556 (c)
League Contact	Barb Gratzfeld 780-963-5907 (h&w)
League Website	www.parklandfunball.ca
League Email Address	parklandfunball@hotmail.com
League Mailing Address	117, 53305 Rge Rd 280 Spruce Grove, Alberta T7X 3V7

CHILDREN'S SPORTS WEEKEND



JUNE 6, 7 & 8, 2025

MERIDIAN SPORTS PARK

Concession Available

Cash Only

*****ANY TEAM NOT TAKING PART IN THIS YEAR'S CHILDREN'S SPORTS WEEKEND MUST INFORM THE LEAGUE CONTACT, BARB GRATZFELD, AT 780-963-5907 BEFORE MAY 16, 2025.**

\$100.00 fine to any team that pulls out after the schedule is done or does not show up for their game.***



PARKLAND FUN BALL & SOCCER LEAGUE

117, 53305 Rge Rd 280, Spruce Grove T7X 3V7

Phone: 780-963-5907 or Fax: 780-963-6713 (8:00 am - 10:00 pm only)

Email: parklandfunball@hotmail.com

Email: parklandfunball@hotmail.com

This image shows a blank sheet of white paper with ten horizontal black lines, resembling notebook paper. The lines are evenly spaced and run across the width of the page. There is no handwriting or other markings on the paper.

This image shows a blank sheet of white paper with horizontal ruling lines. The lines are evenly spaced and run across the width of the page. There are no margins, text, or other markings on the paper.

Signature_____ **Date**_____

PARKLAND FUN BALL & SOCCER

LEAGUE **EMERGENCY NUMBERS**

WESTVIEW HEALTH CENTRE 780-968-3600 4405 South Park Drive
Stony Plain, Alberta

MISERICORDIA HOSPITAL 780-735-2000 16940 - 87 Avenue
Edmonton, Alberta

DEVON HOSPITAL 780-987-8200 101 Erie Street South
Devon, Alberta

PARKLAND AMBULANCE AUTHORITY 9-1-1 (Ambulances have code
to the gates at MSP. Do not cut the locks.)

**Meridian Sports Park- after you've called an ambulance please call Parkland
Community Emergency Communications Centre after hours number @ 780-
968-8400 and for lock box code to allow the emergency vehicles access to the
fields. DO NOT CUT THE LOCKS!!**

The Parkland Ambulance Authority has jurisdiction in all areas where our league plays.
In the event of an accident, please call the Dispatch Centre at 9-1-1.

